Empowering Neural Networks with Control and Planning Abilities

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Abstract

Learning effective behaviors requires both adaptability and structured planning, traditionally split between model-free and model-based methods. Differentiable control combines the strengths of both, but iLQR, a powerful nonlinear controller, lacks differentiability, limiting its use in end-to-end learning. Differentiating through extended iterations introduces scalability challenges, further hindering its application. We propose a framework that enables iLQR to function as a trainable and differentiable module, either as or within a neural network, by using implicit differentiation to compute accurate gradients with constant backward cost. On behavior imitation tasks across standard benchmarks, our method achieves up to 128x speedup (minimum 21x) over automatic differentiation and improves learning efficiency by 10^6 x compared to conventional neural policies. This framework equips neural networks with control and planning abilities, bridging control theory and behavioral learning.

1 Introduction

Human learning, such as riding a bicycle, is often accelerated by leveraging accumulated prior knowledge about the dynamics of the world. This ability allows adults to master new tasks with relatively few trials, underscoring the importance of prior knowledge in efficient learning [\[1\]](#page-5-0). Inspired by this principle, researchers have sought to incorporate structured control knowledge within machine learning models [\[2\]](#page-5-1), particularly in reinforcement learning (RL) and imitation learning, to improve sample efficiency and performance.

Differentiable control has emerged as a powerful approach in these fields, enabling gradient-based optimization techniques to directly adjust policy parameters. By embedding control policies within a differentiable framework, this approach allows for end-to-end training, where both the control strategy and the model can be learned simultaneously, enhancing adaptability and precision.

The iterative Linear Quadratic Regulator (iLQR) [\[3\]](#page-5-2) is widely used for trajectory optimization [\[4\]](#page-5-3) due to its computational efficiency [\[5\]](#page-5-4) and strong control performance [\[6\]](#page-5-5). However, making iLQR trainable as a neural network module is challenging. Naively differentiating through iLQR introduces scalability issues, as forward and backward passes are tightly coupled. The forward pass involves solving LQR optimization iteratively to find an optimal trajectory, while the backward pass propagates gradients through each iteration step. This coupling increases memory usage and slows down training, making it impractical for long-horizon or high-dimensional tasks.

NeurIPS 2024 Workshop on Behavioral Machine Learning.

Figure 1: An overview of iLQR, and AutoDiff vs our proposed planner with implicit differentiation. As shown in the flowchart, autodiff must backpropagate through each layer of the LQR process, which leads to significantly increased memory usage to store intermediate gradients and computational load. In contrast, our proposed planner, using implicit differentiation, only needs to handle the final layer. This results in constant computational costs and memory usage, making our method much more efficient.

Efficient differentiable controllers are essential in frameworks where neural networks are integrated with control systems, such as multi-modal learning [\[7,](#page-5-6) [8\]](#page-5-7) and deep reinforcement learning [\[9,](#page-5-8) [10\]](#page-5-9). Differentiable controllers enhance sample efficiency and reduce computational time for online tuning, making them critical for large-scale learning systems. Analytical solutions, such as DiffMPC [\[11\]](#page-5-10), have demonstrated significant improvements in computational efficiency, scalability, and generalization, inspiring their use in broader planning and control applications [\[12,](#page-5-11) [13\]](#page-5-12).

This paper makes the following contributions

- 1. We develop an efficient method for analytical differentiation. We derive analytical trajectory derivatives for optimal control problems with tunable additive cost functions and constrained dynamics described by first-order difference equations, focusing on iLQR as the controller. Our analytical solution is exact, considering the entire iLQR graph. The method guarantees $O(1)$ computational complexity with respect to the number of iteration steps.
- 2. We demonstrate the effectiveness of our framework in imitation and system identification tasks using the inverted double pendulum and cartpole examples, showcasing superior sample efficiency and generalization compared to traditional neural network policies, as well as more accurate parameter estimations than the reference method.

Notation For a scalar function f with a vector input, ∇f denotes the gradient. Subscripts on ∇ indicate partial derivatives with respect to a subvector or the variable of interest. For tensor operations, we use ∂(·) $\frac{\partial(\cdot)}{\partial(\cdot)}$ for linearization (e.g., eq. [\(9\)](#page-8-0) for Jacobians). To simplify some equations, we use $D_{\theta}X$ to represent $\frac{\partial X}{\partial \theta}$. Careful tracking of dependencies is crucial throughout.

2 Related Work

2.1 Differentiable Planning

Model-free policy search methods have achieved notable results in various domains by mapping observations directly to actions [\[14,](#page-5-13) [15,](#page-5-14) [16,](#page-5-15) [17\]](#page-5-16). However, these methods often lack interpretability, generalization, and sample efficiency [\[9,](#page-5-8) [18,](#page-6-0) [19,](#page-6-1) [20\]](#page-6-2). Differentiable planning combines classical planning with deep learning, enabling end-to-end training of models and policies, leveraging the strengths of both model-free and model-based approaches. Value Iteration Networks (VIN) [\[21\]](#page-6-3) and their extensions [\[22,](#page-6-4) [23,](#page-6-5) [24,](#page-6-6) [25\]](#page-6-7) have shown significant improvements, particularly in discrete spaces.

In continuous control, differentiable LQR approaches are prevalent, focusing on finite and infinite horizon LOR [\[11,](#page-5-10) [26,](#page-6-8) [12\]](#page-5-11), constrained LOR [\[27\]](#page-6-9), and PMP-based methods [\[28,](#page-6-10) [29,](#page-6-11) [30\]](#page-6-12). While PMP-based methods have slower convergence compared to iLQR [\[28\]](#page-6-10), iLQR remains a robust numerical control technique [\[3,](#page-5-2) [31,](#page-6-13) [32\]](#page-6-14), with approaches like [\[33\]](#page-6-15) differentiating through iLQR to learn cost-shaping terms.

Many of these methods, however, involve unrolling optimization procedures, which increases memory, computation costs, and reduces stability [\[34,](#page-6-16) [35\]](#page-6-17). A key advance is [\[11\]](#page-5-10), which avoids full unrolling by differentiating through the last iLQR layer, though their analytical gradients are limited due to treating the fixed point as a constant, rather than a function of learning parameters.

2.2 Relations with Neural Networks

A neural network is essentially a function. By formulating iLQR as a differentiable module, iLQR can be embedded into auto-differentiation tools such as PyTorch for training. Thus, the iLQR module can be treated as a trainable network or embedded into a larger network structure for complex tasks, such as interacting with image processing networks for vision-based control (end-to-end learning and control). Previous works have demonstrated the advantages of such methodologies in terms of sample efficiency over black-box neural networks [\[21,](#page-6-3) [36,](#page-6-18) [37\]](#page-7-0). Our work serves as a foundational study on differentiable iLQR, and we believe our technique can be broadly utilized as a fundamental tool for complex tasks as illustrated by the references. Detailed applications of the technique are beyond the scope of this research.

3 Differentiable iLQR

3.1 End-to-end learning framework

In the differentiable control pipeline, the cost function g and system dynamics f are parameterized by θ , which is unknown and learnable through a performance metric L . We followed standard practice by leaving the θ-dependence implicit in the previous section, but at this point we must bring it into view by changing the notation to $f = f(x, u, \theta)$ and $g = g(x, u, \theta)$. Of course the derivatives shown in [\(9\)](#page-8-0) and [\(10\)](#page-8-1) are also functions of θ . For a given reference trajectory τ , the dynamics will generate three θ -dependent matrices we must consider:

$$
A_t(\theta) = \frac{\partial f}{\partial x}
$$
, $B_t(\theta) = \frac{\partial f}{\partial u}$, and $\frac{\partial f}{\partial \theta}$.

Careful accounting for the θ -dependence at every level is required for accurate gradients. If the loss function L can be presented as an explicit function of the trajectory τ , the influence of θ on the observed L-values will be indirect. For the composite function $\theta \mapsto L(\tau(\theta))$, the chain rule gives

$$
\nabla_{\theta}(L \circ \tau)(\theta) = \nabla_{\tau}L(\tau(\theta))\frac{\partial \tau}{\partial \theta}.
$$
 (1)

The partial derivatives required to form $\nabla_{\tau}L$ are provided during the backward pass by automatic differentiation tools [\[38,](#page-7-1) [39\]](#page-7-2). The main challenge, however, is to find $\frac{\partial \tau}{\partial \theta}$, i.e., *the derivative of the optimal trajectory with respect to the learnable parameters.* Next, we will analytically evaluate $\frac{\partial \tau}{\partial \theta}$ through implicit differentiation on the fixed point.

3.2 Fixed point differentiation

The sequence of trajectories produced by iLQR can be understood as an iterative rollout of LQR layers:

$$
\tau^0 \xrightarrow{iLQR} \tau^1 \xrightarrow{iLQR} \tau^2 \xrightarrow{iLQR} \cdots \xrightarrow{iLQR} \tau^* \xrightarrow{iLQR} \tau^* \xrightarrow{iLQR} \cdots
$$
 (2)

Each LQR layer includes the three steps noted above: linearizing the system, conducting the backward pass, and performing the forward pass. After a sufficient number of iterations (shown as N in above), the output τ^* to an LQR step will be the same as the input, indicating that the LQR can no longer improve the trajectory it linearizes around. This trajectory τ^* is called a fixed point for the iLQR. The fixed point of iLQR is usually reached because the line search operation in the forward pass ensures that the accumulated cost decreases with each iteration.

A fixed-point problem can be solved by various methods, typically iterative in nature. As pointed out in [\[35\]](#page-6-17), naively differentiating through such a scheme would require intensive memory usage [\[21,](#page-6-3) [23\]](#page-6-5) and computational effort [\[34\]](#page-6-16). Instead, we propose use implicit differentiation directly on the defining identity. This gives direct access to the derivatives required by decoupling the forward (fixed-point iteration as the solver) and backward passes (differentiating through the solver).

Let us write $X = (x_1, \ldots, x_T)$ and $U = (u_1, \ldots, u_T)$ for the components of a trajectory $\tau =$ $(x_1, u_1, x_2, u_2, \ldots, x_T, u_T)$, and abuse notation somewhat by identifying τ with (X, U) . At a fixed point (X^*, U^*) of the iLQR, we have the following:

$$
X^* = F(X^*, U^*, \theta), \quad U^* = G(X^*, U^*, \theta)
$$
\n(3)

where F and G summarize the operations that make up a single LOR layer.

In eq. [\(3\)](#page-3-0), the solutions X^* and U^* depend on the parameter θ . By treating both X^* and U^* explicitly as functions of θ , we can interpret eq. [\(3\)](#page-3-0) as an identity valid for all θ . Differentiating through this identity yields a new one:

$$
D_{\theta}X^* = \frac{\partial F}{\partial X}D_{\theta}X^* + \frac{\partial F}{\partial U}D_{\theta}U^* + \frac{\partial F}{\partial \theta}
$$

\n
$$
D_{\theta}U^* = \frac{\partial G}{\partial X}D_{\theta}X^* + \frac{\partial G}{\partial U}D_{\theta}U^* + \frac{\partial G}{\partial \theta}.
$$
\n(4)

Here $D_{\theta}X^*$ and $D_{\theta}U^*$ are the sensitivity matrices (Jacobians) that quantify the θ -dependence of the optimal trajectory; both depend on θ . The matrix-valued partial derivatives of F and G above are evaluated at $(X^*(\theta), U^*(\theta), \theta)$. Rearranging the identities above produces a system of linear equations in which these matrices provide the unknowns:

$$
\left(I - \frac{\partial F}{\partial X}\right)D_{\theta}X^* - \frac{\partial F}{\partial U}D_{\theta}U^* = \frac{\partial F}{\partial \theta}
$$
\n
$$
-\frac{\partial G}{\partial X}D_{\theta}X^* + \left(I - \frac{\partial G}{\partial U}\right)D_{\theta}U^* = \frac{\partial G}{\partial \theta}.
$$
\n(5)

 \Box

The analytical solution for this system is given below.

Proposition 1. *The sensitivity matrices in eq.* [\(5\)](#page-3-1) *are given by*

$$
D_{\theta}X^* = M(F_{\theta} + F_U(K - G_XMF_U)^{-1}(G_XMF_{\theta} - G_{\theta}))
$$

\n
$$
D_{\theta}U^* = (K - G_XMF_U)^{-1}(G_XMF_{\theta} + G_{\theta}),
$$
\n(6)

where we denote $M = (I - F_X)^{-1}$ *and* $K = I - G_U$ *, and use the condensed notation*

$$
F_X = \frac{\partial F}{\partial X}, \quad F_U = \frac{\partial F}{\partial U}, \quad F_\theta = \frac{\partial F}{\partial \theta}, \quad G_X = \frac{\partial G}{\partial X}, \quad G_U = \frac{\partial G}{\partial U}, \quad G_\theta = \frac{\partial G}{\partial \theta}.
$$
 (7)

Proof. Please check Appendix for detailed proof.

To be completely explicit, suppose a parameter θ is given. Then eq. [\(3\)](#page-3-0) defines a fixed point τ^* in terms of this particular θ , and this τ^* provides the evaluation point $(X^*(\theta), U^*(\theta), \theta)$ for all the Jacobian matrices involving F and G in Equations [\(4\)](#page-3-2) to [\(6\)](#page-3-3).

4 Experiments

Following prior work [\[11,](#page-5-10) [28,](#page-6-10) [27,](#page-6-9) [40\]](#page-7-3), we evaluate our method on two control benchmarks: CartPole and Inverted Pendulum. All experiments were conducted on an AMD 3700X CPU (3.6GHz), 16GB RAM, and RTX3080 GPU with 10GB VRAM using PyTorch [\[38\]](#page-7-1).

4.1 Computational Performance

Figure [2](#page-4-0) highlights the computational advantages of our method over AutoDiff. For 10 horizons and 300 iterations, AutoDiff takes 8.57s, while our method requires only 0.067s, yielding a 128x speedup. Even with fewer iterations (50), AutoDiff takes 1.41s, compared to 0.067s for our method—a $21x$ speedup. These results demonstrate that our method scales efficiently, maintaining near-constant time regardless of iteration count, unlike AutoDiff.

Figure 2: Backward computation time comparison between AutoDiff and our method under different iLQR iterations and horizons. AutoDiff scales linearly, while our method maintains constant computation time. Experiments conducted with batch size 20 on the pendulum domain.

Figure 3: (a) Imitation loss comparison across methods. (b) Cost function parameter estimation between our approach and DiffMPC on CartPole.

4.2 Imitation Learning

We compare our approach against: 1. NN: An LSTM-based model predicting actions from state x . 2. SysId: Assumes known cost and learns system dynamics via next-state prediction. 3. DiffMPC: Uses analytical gradients for trajectory optimization.

We evaluate two variants of our approach: - diLQR.dx: Learns dynamics with known cost by optimizing imitation loss. - diLQR.cost: Learns cost with known dynamics by optimizing imitation loss. Details can be found in the Appendix.

Imitation Loss: In Figure [3a,](#page-4-1) our method (diLQR.dx) outperforms NN and SysId, achieving improvements of 10^6 and 10^4 on the respective tasks. In diLQR.cost mode, our method performs comparably to SysId, despite relying solely on action data, which contains less information than state-based models.

Model Loss: Figure [3b](#page-4-1) shows the model loss (MSE($\theta - \hat{\theta}$)) when estimating cost parameters. Our method achieves an 18% reduction in model loss compared to DiffMPC, demonstrating superior accuracy in recovering the true parameters.

5 Conclusions

We introduced **DiLQR**, an efficient framework that empowers neural networks with control and planning abilities through implicit differentiation. Our analytical solution eliminates the overhead of iterative unrolling, achieving $O(1)$ computational complexity in the backward pass for scalable and real-time learning.

Experiments show that DiLQR outperforms existing methods in both runtime and learning efficiency, making it a powerful tool for behavioral learning tasks. By integrating control algorithms into neural networks, DiLQR enables adaptive, structured decision-making, paving the way for more efficient learning in complex environments.

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A Appendix / supplemental material

A.1 ILQR Background

The Iterative Linear Quadratic Regulator (iLQR) is a trajectory optimization algorithm. At each iteration step, it linearizes the dynamics and makes a quadratic approximation of the cost function, and then solves the problem using a finite-time Linear Quadratic Regulator (LQR). For a non-linear control problem defined by

$$
J^* = \min_{x_{1:T}, u_{1:T}} \sum_{t=1}^T g(x_t, u_t) \text{ s.t. } x_{t+1} = f(x_t, u_t), \quad \underline{u} \le u \le \bar{u}, \quad x_1 = x_{init}, \tag{8}
$$

the iLQR algorithm optimizes the trajectory by repeatedly executing the following steps:

A.2 The Approximate Problem

Iteration *i* begins with the trajectory $\tau^i = {\tau_1^i, \dots, \tau_T^i}$, where $\tau_t^i = {x_t^i, u_t^i}$. We linearize the dynamics by defining

$$
D_t = [A_t, B_t] = \left[\frac{\partial f_t}{\partial x}\bigg|_{\tau_t^i}, \frac{\partial f}{\partial u}\bigg|_{\tau_t^i}\right], \quad d_t = f_t(x_t^i, u_t^i) - D_t\left[\begin{matrix} x_t^i \\ u_t^i \end{matrix}\right], \qquad t = 1, 2, \dots, T, \quad (9)
$$

and form a quadratic approximation of the cost function using

$$
c_t^\top = [c_{t,x}, c_{t,u}] = \left[\frac{\partial g_t}{\partial x}\bigg|_{\tau_t^i}, \frac{\partial g_t}{\partial u}\bigg|_{\tau_t^i}\right], \quad C_t = \left[\begin{matrix} C_{t,xx} & C_{t,xx} \\ C_{t,ux} & C_{t,uu} \end{matrix}\right], \quad t = 1, 2, \dots, T,
$$
 (10)

where

$$
C_{t,xx} = \frac{\partial^2 g_t}{\partial x^2}\bigg|_{\tau_t^i}, \quad C_{t,uu} = \frac{\partial^2 g_t}{\partial u^2}\bigg|_{\tau_t^i}, \quad C_{t,xx} = C_{t,ux}^\top = \frac{\partial^2 g_t}{\partial u \partial x}\bigg|_{\tau_t^i}.
$$

These elements lead to an approximate problem whose unknowns are $\delta \tau_t = \tau_t - \tau_t^i$:

$$
\min_{\delta\tau_{1:T}} \sum_{t=0}^{T} \frac{1}{2} \delta \tau_t^\top C_t \delta \tau_t + c_t^\top \delta \tau_t \quad \text{s.t.} \quad \delta x_{t+1} = D_t \delta \tau_t, \ \delta x_1 = 0; \quad \underline{u} \le u \le \bar{u}. \tag{11}
$$

A.3 The Trajectory Update

Problem [\(11\)](#page-8-2) can be solved by the two-pass method detailed in [\[5\]](#page-5-4). First a backward pass is conducted, using the Riccati-Mayne method [\[41\]](#page-7-4) to obtain a quadratic value function and a projected-Newton method to optimize the actions under box constraints. Then a forward pass uses the linear control gains K_t , k_t obtained in the backward pass to roll out a new trajectory. Let $\delta \tau^*$ denote the minimizing trajectory in [\(11\)](#page-8-2). We use the controls in $\delta \tau^*$ directly, but discard the states in favor of an update based on the original dynamics, setting

$$
u_t^{i+1} = u_t^i + \delta u_t^*, \qquad x_{t+1}^{i+1} = f(x_t^{i+1}, u_t^{i+1}). \tag{12}
$$

With these choices, defining $\tau_t^{i+1} = \{x_t^{i+1}, u_t^{i+1}\}$ provides a feasible trajectory for [\(8\)](#page-8-3) that can serve as the starting point for another iteration.

A.4 Proof of proposition 1

Proposition 2. Define $F_{\theta} := \frac{\partial F}{\partial \theta}$, $F_U := \frac{\partial F}{\partial U}$, $F_X := \frac{\partial F}{\partial X}$, $G_{\theta} := \frac{\partial G}{\partial \theta}$, $G_U := \frac{\partial G}{\partial U}$, $G_X := \frac{\partial G}{\partial X}$. *Define* $M := (I - F_X)^{-1}$, and $K := I - G_U$. The analytical form of the gradients $\frac{dX}{d\theta}$ and $\frac{dU}{d\theta}$ are *given as follows:*

$$
\frac{dX}{d\theta} = M(F_{\theta} + F_U(K - G_XMF_U)^{-1}(G_XMF_{\theta} - G_{\theta}))
$$
\n
$$
\frac{dU}{d\theta} = (K - G_XMF_U)^{-1}(G_XMF_{\theta} + G_{\theta})
$$
\n(13)

Proof. With the new notations, equations can be rewritten as:

$$
(I - F_X) \frac{dX^*}{d\theta} - F_U \frac{dU^*}{d\theta} = F_\theta
$$

$$
-G_X \frac{dX^*}{d\theta} + (I - G_U) \frac{dU^*}{d\theta} = G_\theta
$$
 (14)

 11.74

Focusing on the first equation, $\frac{dX}{d\theta}$ can be represented with $\frac{dU}{d\theta}$:

$$
\frac{dX}{d\theta} = (I - F_X)^{-1} (F_{\theta} + F_U \frac{dU}{d\theta})
$$

$$
= M(F_{\theta} + F_U \frac{dU}{d\theta})
$$
(15)

Then, substituting [15](#page-9-0) into the second equation of [14](#page-9-1) to obtain an equation with respect to only $\frac{dU}{d\theta}$:

$$
-G_X(M(F_\theta + F_U \frac{dU}{d\theta})) + (I - G_U) \frac{dU^*}{d\theta} = G_\theta
$$
\n(16)

Solving equation [16](#page-9-2) will give the solution to $\frac{dU^*}{d\theta}$:

$$
\frac{dU}{d\theta} = (K - G_X M F_U)^{-1} (G_X M F_\theta + G_\theta) \tag{17}
$$

 \Box

Substituting [17](#page-9-3) into [15,](#page-9-0) the solution to $\frac{dX}{d\theta}$ can be obtained:

$$
\frac{dX}{d\theta} = M(F_{\theta} + F_U(K - G_XMF_U)^{-1}(G_XMF_{\theta} + G_{\theta}))
$$
\n(18)

This completes the proof.

A.5 Obtaining each term in [\(14\)](#page-9-1)

The functions F and G whose sensitivity matrices appear in eq. [\(7\)](#page-3-4) are defined by rather complicated arg min operations. The Chain-Rule pattern below, which we can apply to either $H = F$ or $H = G$, suggests that

$$
H_X = \frac{\partial H}{\partial D} \frac{\partial D}{\partial X} + \frac{\partial H}{\partial d} \frac{\partial d}{\partial X} + \frac{\partial H}{\partial C} \frac{\partial C}{\partial X} + \frac{\partial H}{\partial c} \frac{\partial c}{\partial X},
$$

\n
$$
H_U = \frac{\partial H}{\partial D} \frac{\partial D}{\partial U} + \frac{\partial H}{\partial d} \frac{\partial d}{\partial U} + \frac{\partial H}{\partial C} \frac{\partial C}{\partial U} + \frac{\partial H}{\partial c} \frac{\partial c}{\partial U},
$$

\n
$$
H_{\theta} = \frac{\partial H}{\partial D} \frac{\partial D}{\partial \theta} + \frac{\partial H}{\partial d} \frac{\partial d}{\partial \theta} + \frac{\partial H}{\partial C} \frac{\partial C}{\partial \theta} + \frac{\partial H}{\partial c} \frac{\partial c}{\partial \theta}.
$$
 (19)

In each term on the right, the first matrix factor (e.g., $\partial H/\partial D$) expresses the sensitivity of the optimal LQR trajectory to the corresponding named ingredient of the formulation in eq. [\(11\)](#page-8-2). Efficient methods for calculating these terms are known: see [\[11,](#page-5-10) [42\]](#page-7-5). The second factor in each term of [\(19\)](#page-9-4) can be computed using automatic differentiation.

A.6 Experimental Details

We refer to two methods based on DiffMPC as follows.

- mpc.dx: Assumes the cost of the controller is known and approximates the parameters of the dynamics by directly optimizing the imitation loss;
- mpc.cost: Assumes the dynamics of the controller are known and approximates the cost by directly optimizing the imitation loss.

For all settings involving learning the dynamics (mpc.dx, mpc.cost, iLQR.dx, and iLQR.cost), a parameterized version of the true dynamics is used. In the pendulum domain, the parameters are the mass of the arm, the length of the arm, and gravity; and in the cartpole domain, the parameters are the cart's mass, pole's mass, gravity, and length. For cost learning in mpc.cost, iLQR.cost and mpc.cost, we parameterized the controller's cost as the weighted distance to a goal state $C(\tau) = ||w_q(\tau - \tau_q)||$. As indicated in [\[11\]](#page-5-10), simultaneously learning the weights w_g and goal state τ_g was unstable. Thus, we alternated learning w_g and τ_g independently every 10 epochs.

Training and Evaluation We collected a dataset of trajectories from an expert controller and varied the number of trajectories our models were trained on. The NN setting was optimized with Adam with a learning rate of 10^{-4} , and all other settings were optimized with RMSprop with a learning rate of 10^{-2} and a decay term of 0.5.